

PLOTSHOP

Renting at Spawn

Shops and houses in the spawn districts are rented by sign. No applications, no waiting on staff - walk up, read the sign, right-click.

COMMAND
`/rental`

ALSO WORKS
`/rent`

TO RENT
`right-click the sign`

OPEN TO
`everyone`

THE WHOLE SETUP, IN ORDER

- 1 Find a sign
- 2 Right-click to take it
- 3 Pay again before it runs out

1 Find a sign

Spawn districts are lined with signs reading FOR SALE or FOR RENT. The sign tells you the price and, for a rental, how much time each payment buys.

2 Right-click to take it

The money comes out of your balance and the plot is yours immediately. You are added to the region straight away, so your build protection is live from that second - nobody else can break your blocks or open your chests.

3 Pay again before it runs out

Rentals expire. Right-click your own sign to extend, or type `/rental extend <name>`. The sign shows your remaining time and turns red when you are under a day left, and you get a chat warning 24 hours out if you are online to see it.

i You can renew forever - just not all at once

There is a ceiling on how far ahead you can bank time. If you try to extend past it the payment is refused WITHOUT charging you - come back closer to expiry and pay then.

There is no limit on how long you can hold a plot overall. Keep paying, keep the shop.

! Two things to know before you click

There are no refunds. `/rental leave` puts the plot straight back on the market and returns nothing, so decide before you click.

If your lease lapses the plot goes back up for rent, but your build is left standing. Ask a staff member before assuming an expired plot has been cleared out.

Commands

Right-click a sign	Rent it, or extend it if it is already yours
<code>/rental list</code>	Every plot you hold
<code>/rental info <name></code>	Price, owner, and time left
<code>/rental extend <name></code>	Pay again to add another period
<code>/rental leave <name></code>	Give up a plot. No refund



It is `/rental`, not `/plot`

`/plot` belongs to Towny and is for your town's plots. Spawn rentals are `/rental`, or the shorter `/rent` if you prefer. Both do exactly the same thing.

Anvils at spawn never break

Anvils in the spawn districts are protected - they will not chip or shatter no matter how much you rename and repair. That is only true at spawn; an anvil you place out in the world wears out normally.