

ULTRACOSMETICS

Cosmetics

Hats, particle trails, pets, mounts, morphs, gadgets, suits, emotes and death effects. All of it is decoration - nothing you equip changes your armour, damage or speed.

OPEN THE MENU
`/uc`

TAKE IT ALL OFF
`/uc clear`

WORKS AT
spawn and in towns

FREE TO START
7 unlocks

THE WHOLE SETUP, IN ORDER

- 1 Open the menu
- 2 Know where they work
- 3 Useful commands

1 Open the menu

Type `/uc`, or `/cosmetics` if you prefer. Everything you have unlocked is in there, sorted by category. Click a cosmetic to put it on, click it again to take it off.

2 Know where they work

Cosmetics are on at spawn and anywhere inside a Towny town - yours or anyone else's. Step into the wilderness and they switch themselves off, and come back on when you return to town. You do not have to do anything; it is automatic.

i Why cosmetics stop in the wild

The wilderness is where PvP actually happens on this server. A morph changes your hitbox, a mount blocks a corridor, and a particle cloud hides what you are doing. Keeping cosmetics to safe ground is what lets them stay purely decorative everywhere else.

They are also off for both sides during a TownWars war, even inside your own town.

In the dungeon you keep pets and hats. Morphs and suits come off at the door.

3 Useful commands

<code>/uc</code>	Open the menu
<code>/uc clear</code>	Take off everything at once
<code>/uc toggle</code>	Hide your cosmetics without unequipping them
<code>/uc selfview</code>	Show or hide your own morph to yourself

/uc whydoihave <category>
<cosmetic>

What unlocked this for you

Getting more without paying

Free players start with a small sample - 5 hats, 1 emote and 1 particle trail. The collection grows on its own if you vote.

- Every vote gives a Relic Key, and every unlock prize in that crate is a permanent cosmetic: 6 hats, 5 particle trails, 4 emotes, plus random-unlock rolls.
- Treasure keys can also be bought in game for \$1,000 and roll a random cosmetic.
- Unlocks are permanent. Nothing you earn this way ever expires.

What each rank unlocks

Mystic	All 159 hats, all 15 emotes
Hero	+ all 35 particle trails
Champion	+ all 80 pets
Legend	+ mounts and all 9 death effects
Ancient	+ morphs, all 33 gadgets, all 12 suits, all 35 projectile effects, pet renaming
Veteran	Champion's set plus all 12 suits

Two things that catch people out



Read these before you complain about a hat

A hat sits in your helmet slot. Wearing one means not wearing a helmet - that is a real tradeoff, and it is exactly why hats carry no armour value here.

Gadgets cannot push other players. Every gadget that used to apply knockback has it switched off, so you cannot shove anyone off a ledge with one. They look identical.

A few mounts and morphs are switched off server-wide because they granted free flight or made you impossible to hit. Everything still in the menu is fair game.



Nothing here is pay-to-win

No cosmetic on this server grants flight, invisibility, extra armour, more damage or better loot. Crates contain no diamonds, no enchanted gear, no XP and no money.

A paying player and a free player who put in the same hours end up in the same place.